

The Rails Way Obie Fernandez

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Design Patterns in Ruby (Adobe Reader) Russ Olsen
2007-12-10 Praise for Design Patterns in Ruby " Design Patterns in Ruby documents smart ways to resolve many problems that Ruby developers commonly encounter. Russ Olsen has done a great job of selecting classic patterns and augmenting these with newer patterns that have special relevance for Ruby. He clearly explains each idea, making a wealth of experience available to Ruby developers for their

own daily work." —Steve Metsker, Managing Consultant with Dominion Digital, Inc.
"This book provides a great demonstration of the key 'Gang of Four' design patterns without resorting to overly technical explanations. Written in a precise, yet almost informal style, this book covers enough ground that even those without prior exposure to design patterns will soon feel confident applying them using Ruby. Olsen has done a great job to make a book about a classically 'dry' subject into

such an engaging and even occasionally humorous read." —Peter Cooper "This book renewed my interest in understanding patterns after a decade of good intentions. Russ picked the most useful patterns for Ruby and introduced them in a straightforward and logical manner, going beyond the GoF's patterns. This book has improved my use of Ruby, and encouraged me to blow off the dust covering the GoF book."

—Mike Stok "Design Patterns in Ruby is a great way for programmers from statically typed objectoriented languages to learn how design patterns appear in a more dynamic, flexible language like Ruby."

—Rob Sanheim, *Ruby Ninja*, *Relevance* Most design pattern books are based on C++ and Java. But Ruby is different—and the language's unique qualities make design patterns easier to implement and use. In this book, Russ Olsen demonstrates how to combine Ruby's power and elegance with patterns, and write more sophisticated, effective software with far

fewer lines of code. After reviewing the history, concepts, and goals of design patterns, Olsen offers a quick tour of the Ruby language—enough to allow any experienced software developer to immediately utilize patterns with Ruby. The book especially calls attention to Ruby features that simplify the use of patterns, including dynamic typing, code closures, and "mixins" for easier code reuse. Fourteen of the classic "Gang of Four" patterns are considered from the Ruby point of view, explaining what problems each pattern solves, discussing whether traditional implementations make sense in the Ruby environment, and introducing Ruby-specific improvements. You'll discover opportunities to implement patterns in just one or two lines of code, instead of the endlessly repeated boilerplate that conventional languages often require. Design Patterns in Ruby also identifies innovative new patterns that have emerged from the Ruby community. These include ways

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to create custom objects with metaprogramming, as well as the ambitious Rails-based "Convention Over Configuration" pattern, designed to help integrate entire applications and frameworks. Engaging, practical, and accessible, Design Patterns in Ruby will help you build better software while making your Ruby programming experience more rewarding.

Web-Services mit REST

Leonard Richardson 2007

The Rails 3 Way Obie

Fernandez 2011 Provides information on the capabilities and subsystems of Rails for the design and development of production-quality software.

Groovy im Einsatz Dierk König 2007

Die Programmiersprache Ruby

David Flanagan 2008 "Die Programmiersprache Ruby" ist das maßgebliche Handbuch zu Ruby mit einer umfassenden Beschreibung der Sprachversionen 1.8 und 1.9. Es wurde für erfahrene Programmierer geschrieben, die sich neu in Ruby

einarbeiten wollen, und für Ruby-Programmierer, die ihr Wissen erweitern und Ruby besser beherrschen wollen. Dieses Buch dokumentiert Ruby umfassend, jedoch ohne den Formalismus einer Sprachspezifikation. Ruby vom Feinsten Dieses Handbuch beginnt mit einem Tutorial zum Schnelleinstieg in die Sprache Ruby und erklärt sie dann detailliert auf allen Ebenen: Lexikalische und syntaktische Struktur von Ruby-Programmen, Datentypen und Objekte, Ausdrücke und Operatoren, Anweisungen und Kontrollstrukturen, Methoden, Procs, Lambdas und Closures, Klassen und Module, Reflection und Metaprogrammierung und die Ruby-Plattform API der Ruby-Plattform Die Programmiersprache Ruby beinhaltet eine umfassende Einführung in die mächtige API der Ruby-Plattform und stellt - mit ausführlich kommentiertem Code - die Möglichkeiten von Ruby in Bezug auf Textbearbeitung, mathematische Berechnungen, Collections, Ein-/Ausgabe,

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Netzwerkverarbeitung und Concurrency vor. Wenn Sie Ruby wirklich verstehen wollen, ist dies das Buch, das Sie brauchen.

Clean Code - Refactoring, Patterns, Testen und Techniken für sauberen Code

Robert C. Martin

2013-12-18 h2> Kommentare, Formatierung, Strukturierung Fehler-Handling und Unit-Tests
Zahlreiche Fallstudien, Best Practices, Heuristiken und Code Smells
Clean Code - Refactoring, Patterns, Testen und Techniken für sauberen Code
Aus dem Inhalt: Lernen Sie, guten Code von schlechtem zu unterscheiden
Sauberen Code schreiben und schlechten Code in guten umwandeln
Aussagekräftige Namen sowie gute Funktionen, Objekte und Klassen erstellen
Code so formatieren, strukturieren und kommentieren, dass er bestmöglich lesbar ist
Ein vollständiges Fehler-Handling implementieren, ohne die Logik des Codes zu verschleiern
Unit-Tests schreiben und Ihren Code testgesteuert entwickeln

Selbst schlechter Code kann funktionieren. Aber wenn der Code nicht sauber ist, kann er ein Entwicklungsunternehmen in die Knie zwingen. Jedes Jahr gehen unzählige Stunden und beträchtliche Ressourcen verloren, weil Code schlecht geschrieben ist. Aber das muss nicht sein. Mit Clean Code präsentiert Ihnen der bekannte Software-Experte Robert C. Martin ein revolutionäres Paradigma, mit dem er Ihnen aufzeigt, wie Sie guten Code schreiben und schlechten Code überarbeiten. Zusammen mit seinen Kollegen von Object Mentor destilliert er die besten Praktiken der agilen Entwicklung von sauberem Code zu einem einzigartigen Buch. So können Sie sich die Erfahrungswerte der Meister der Software-Entwicklung aneignen, die aus Ihnen einen besseren Programmierer machen werden - anhand konkreter Fallstudien, die im Buch detailliert durchgearbeitet werden. Sie werden in diesem Buch sehr viel Code lesen. Und Sie werden aufgefordert, darüber

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nachzudenken, was an diesem Code richtig und falsch ist. Noch wichtiger: Sie werden herausgefordert, Ihre professionellen Werte und Ihre Einstellung zu Ihrem Beruf zu überprüfen. Clean Code besteht aus drei Teilen: Der erste Teil beschreibt die Prinzipien, Patterns und Techniken, die zum Schreiben von sauberem Code benötigt werden. Der zweite Teil besteht aus mehreren, zunehmend komplexeren Fallstudien. An jeder Fallstudie wird aufgezeigt, wie Code gesäubert wird - wie eine mit Problemen behaftete Code-Basis in eine solide und effiziente Form umgewandelt wird. Der dritte Teil enthält den Ertrag und den Lohn der praktischen Arbeit: ein umfangreiches Kapitel mit Best Practices, Heuristiken und Code Smells, die bei der Erstellung der Fallstudien zusammengetragen wurden. Das Ergebnis ist eine Wissensbasis, die beschreibt, wie wir denken, wenn wir Code schreiben, lesen und säubern. Dieses Buch ist ein Muss für

alle Entwickler, Software-Ingenieure, Projektmanager, Team-Leiter oder Systemanalytiker, die daran interessiert sind, besseren Code zu produzieren. Über den Autor: Robert C. »Uncle Bob« Martin entwickelt seit 1970 professionell Software. Seit 1990 arbeitet er international als Software-Berater. Er ist Gründer und Vorsitzender von Object Mentor, Inc., einem Team erfahrener Berater, die Kunden auf der ganzen Welt bei der Programmierung in und mit C++, Java, C#, Ruby, OO, Design Patterns, UML sowie Agilen Methoden und eXtreme Programming helfen.

Component-Based Rails Applications Stephan Hagemann 2018

The Merb Way Foy Savas 1900 This is the eBook version of the printed book. If the print book includes a CD-ROM, this content is not included within the eBook version."Foy is a gifted writer and his descriptions of the philosophies that impacted the design and implementation of Merb are definitely useful to (everyone

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affected by the changes in Rails 3"--Obie Fernandez, Series Editor The Expert Guide to Building Merb Applications Thousands of Ruby and Rails developers are discovering the extraordinary scalability, agility, flexibility, and performance offered by the new Merb MVC framework. The Merb Way is the f. Java in a nutshell David Flanagan 2003 *The Rails 5 Way, Fourth Edition* Obie Fernandez 2017 The 'Bible' for Rails Development: Fully Updated for Rails 5 "When I read The Rails Way for the first time, I felt like I truly understood Rails for the first time."--Steve Klabnik, Rails contributor and mentor The Rails 5 Way is the comprehensive, authoritative reference guide for professionals delivering production-quality code using modern Ruby on Rails. Obie Fernandez illuminates the entire Rails 5 API, its most powerful idioms, design approaches, and libraries. He presents new and updated content on Action Cable, RSpec

3.4, Turbolinks 5.0, the Attributes API, and many other enhancements, both major and subtle. Through detailed code examples, you'll dive deep into Ruby on Rails, discover why it's designed as it is, and learn to make it do exactly what you want. Proven in thousands of production systems, the knowledge in this book will maximize your productivity and help you build more successful solutions. Build powerful, scalable, REST-compliant back-end services Program complex program flows using Action Controller Represent models, relationships, and operations in Active Record, and apply advanced Active Record techniques Smoothly evolve database schema via Migrations Craft front-ends with ActionView and the Asset Pipeline Optimize performance and scalability with caching and Turbolinks 5.0 Improve your productivity using Haml HTML templating Secure your systems against attacks like SQL Injection, XSS, and XSRF Integrate email using Action Mailer Enable real-time,

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websockets-based browser behavior with Action Cable Improve responsiveness with background processing Build 'API-only' back-end projects that speak JSON Leverage enhancements to Active Job, serialization, and Ajax support Register your product at informit.com/register for convenient access to downloads, updates, and/or corrections as they become available.

Der Paketfilter bei OpenWrt
Mathias Weidner 2017-01-05
[The Merb Way](#) Foy Savas 2009-06-24 “Foy is a gifted writer and his descriptions of the philosophies that impacted the design and implementation of Merb are definitely useful to everyone affected by the changes in Rails 3.” —Obie Fernandez, Series Editor *The Expert Guide to Building Merb Applications* Thousands of Ruby and Rails developers are discovering the extraordinary scalability, agility, flexibility, and performance offered by the new Merb MVC framework. *The Merb Way* is the first comprehensive guide to using,

extending, and deploying Merb. Like the bestseller *The Rails Way* (Addison-Wesley, 2008), this book can either be read cover-to-cover as a tutorial or used for modular coverage that makes it an ideal task reference. Foy Savas systematically covers everything developers need to know to build production-quality Merb applications, offering detailed code examples for jumpstarting virtually any project. Savas is not only involved in the Merb project as an open source contributor: He uses Merb every day as a professional developer. Drawing on his extensive practical expertise, he delves deeply into the Merb framework’s architecture and source code, revealing its elegance and offering powerful best practices for using it. To maximize this book’s practical value, he also covers the tools most widely used alongside Merb, including the DataMapper ORM, the RSpec tester (and associated behavior-driven development techniques), and several

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leading Merb plugins. The Merb Way will help you Master Merb innovations that will be incorporated into Rails 3 Understand the fundamentals of Merb development, one step at a time Use Merb's sophisticated application router to guide incoming requests Explore the Merb stack, master its configuration options, and dive into its internals Use Merb controllers to integrate application code, handle responses, and manage sessions, filters, and exceptions Build templates with both ERB (Erubis) and HAML Use the DataMapper ORM to represent object properties and behaviors Learn best practices for RESTful development with Merb Leverage Helpers to simplify many common development tasks Refactor code, encapsulate it in gems, and share it across multiple applications Customize the responses your application sends to each user Gain a deep, practical understanding of Merb plugins and extensibility Authenticate users with Merb's modular authentication plugin

Configure, generate, describe, and test Merb mailers Use the merb-parts gem to create component-like regions on Web pages Cache content to relieve stress on Web servers Make the most of Behavior Driven Development and testing withRSpec

Der Pragmatische

Programmierer David Thomas
2021-04-06 FÜR EINSTEIGER,
FORTGESCHRITTENE

PROGRAMMIERER UND ALTE

HASEN // Erfahren Sie im

Buch, wie Sie den Verfall
von Software bekämpfen ...

Redundanz vermeiden ...

flexiblen, dynamischen und
anpassungsfähigen Quelltext
schreiben ... Ihr

Handwerkszeug optimal nutzen

... vermeiden, mit dem Zufall

zu programmieren ... die

richtigen Anforderungen finden

... sich vor Sicherheitslücken

schützen ... Probleme beim

nebenläufigen Code lösen ...

Teams aus Pragmatischen

Programmierern bilden ...

effektiv testen ... das Pragmatic

Starter Kit implementieren ...

Ihre Anwender begeistern Ihr

exklusiver Vorteil: E-Book

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inside beim Kauf des gedruckten Buches Der Pragmatische Programmierer ist eines dieser seltenen Fachbücher, die Sie im Lauf der Jahre immer wieder lesen werden. Egal, ob Sie Programmierneinsteiger oder erfahrener Praktiker sind, stets können Sie neue Einsichten gewinnen. David Thomas und Andrew Hunt schrieben 1999 die erste Ausgabe dieses einflussreichen Buches, um ihren Kunden zu helfen, bessere Software zu entwickeln und die Freude am Programmieren wiederzuentdecken. Ihre pragmatischen Profitipps helfen bis heute einer ganzen Generation von Programmierern, den Kosmos der Software-Entwicklung zu erkunden, unabhängig von einer bestimmten Sprache oder Methodik oder einem bestimmten Framework. Ihre »Pragmatische Philosophie« hat den Weg bereitet für Hunderte von Büchern, Screencasts und Hörbüchern sowie Tausende von Karrieren und Erfolgsgeschichten.

Zwanzig Jahre später untersuchen die Autoren nun erneut, was einen modernen Programmierer ausmacht. Die Themen reichen von persönlicher Verantwortung über berufliche Entwicklung bis hin zu Architekturtechniken, die Ihren Code flexibel, leicht anpassbar und wiederverwendbar halten. In kurzen Abschnitten, die auch einzeln gelesen werden können, erläutern die Autoren nicht nur die Best Practices, sondern auch Fallstricke bei der Software-Entwicklung. Anschauliche Beispiele und interessante Analogien machen dieses Buch zu einem Lesevergnügen. Egal ob Einsteiger, erfahrener Programmierer oder Manager für Softwareprojekte: Wer die Profitipps der Autoren bei der täglichen Arbeit anwendet, wird seine Produktivität, Genauigkeit und Zufriedenheit rasch steigern und damit als Pragmatischer Programmierer auch langfristig erfolgreich sein.

Rails Kochbuch Rob Orsini
2007

Requirements-Engineering

und -Management Christine Rupp 2020-12-07 - Praktische und innovative Lösungen für die Anforderungsanalyse sichern den Know-how-Transfer in Ihrem Entwicklungsvorhaben. - Erlernen Sie das Ermitteln, Vermitteln, Herleiten und Verwalten von qualitativ hochwertigen Anforderungen. - Meistern Sie Ihre Anforderungen in agilen Frameworks sowie in klassischen Vorgehensweisen. - Tauchen Sie ein in die Welt der Smart Ecosystems. - Lernen Sie das Zusammenspiel von Anforderungen und Architektur im Systems-Engineering kennen. Der Erfolg von Systementwicklungen entscheidet sich bereits in der Anforderungsanalyse! Sie ist das Fundament für viele weitere Tätigkeiten. Dieses Buch liefert Ihnen Hintergründe, Strategien, klare Konzepte und umfangreiche Praxistipps zur pragmatischen Umsetzung Ihrer Anforderungen - von der Erhebung bis hin zur

Verwaltung. Als neue Themen werden in der 7. Auflage Requirements-Engineering im agilen Umfeld, Systems-Engineering und Smart Ecosystems betrachtet. Zusätzlich bietet diese Auflage Einblicke in den Einsatz von Videos im Requirements-Engineering, Crowd-RE und die Besonderheiten im Variantenmanagement. Durch die Buchkapitel begleiten Sie ein durchgehendes Beispiel mit einer eigenen Rahmenhandlung und eine von Kapitel zu Kapitel aufbauende Bauanleitung für einen Requirements-Engineering-Leitfaden. Im Internet finden Sie unter www.sophist.de/re7 zusätzliche Formulare, Checklisten, Hintergrundinformationen und vieles mehr. AUS DEM INHALT // Vorgehensweisen klassisch und agil/Anforderungsermittlung/SOPHIST-Regelwerk/Anforderungsschablonen/Anforderungsanalyse/Geschäftsprozesse/Systems-Engineering/Smart Ecosystems (Industrie

4.0)/Anforderungsdokumentation/klassisch und agil/Nichtfunktionale Anforderungen/Prüftechniken für Anforderungen/Anforderungskonsolidierung/Requirements-Management, Change- & Release-Management/Einführungsstrategien/Produktlinien und Produktfamilien/Videos im Requirements-Engineering/Requirements-Engineering mit der Crowd

Safari Books Online

Webcast: The Rails 3 Way

Obie Fernandez 2012 "Ruby on Rails is exploding into mainstream popularity as programmers openly revolt against heavy and overly complex Java and .NET web development tools and libraries. During this complimentary webcast, pioneering Rails developer Obie Fernandez will: - Illuminate the Rails 3 API, along with the Ruby idioms, design approaches, libraries, and plug-ins that make Rails so valuable. - Present advanced programming techniques,

introduce open source libraries that facilitate easy Rails adoption, and offer important insights into testing and production deployment. - Dive into the Rails codebase and discover why Rails behaves as it does and how to make it behave the way you want it to. Ruby on Rails strips complexity from the development process, enabling professional developers to focus on what matters most: delivering business value. Hear the author address the real challenges development teams face as he shows you how to use Rails' tools and best practices to maximize productivity and build polished applications users will enjoy."-- Resource description page. *HTML5* Bruce Lawson 2011 **Professional Ruby Collection** James Adam 2007 GET STRAIGHT TO THE LEADING EDGE WITH RUBY AND RAILS Information that's so hot, new, and valuable, you can't wait for a book. This package brings together 8 breakthrough primers on today's most valuable Ruby and Rails

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technologies -- including five new digital Short Cuts worth \$69.95! From RailsSpace to ActiveRecord to Mongrel, herers"s new content, techniques, and code from the Ruby communityrs"s top innovators: insiderrrs"s information thatrs"s never been available before in one place. On the CD-ROM: 5 brand-new digital Short Cuts... Mongrel: Serving, Deploying, and Extending Your Ruby Applications, by Matt Pelletier and Zed Shaw Rails Plugins: Extending Rails Beyond the Core, by James Adam Rails Routing, by David A. Black Rails Refactoring to Resources: Using CRUD and REST in Your Rails Application, by Trotter Cashion Rubyisms in Rails, by Jacob Harris PLUS, PRINTED BONUS CONTENT INCLUDES Working with Active Record (from the forthcoming Addison-Wesley book The Rails Way by Obie Fernandez) RESTful Blogs (from RailsSpace by Michael Hartl and Aurelius Prochazka) OOP and Dynamic Features in Ruby (from The Ruby Way, Second Edition, by Hal Fulton)

Essential Scrum Kenneth S. Rubin 2014-05-20 Umfassendes Scrum-Wissen aus der Praxis Mit Vorworten von Mike Cohn und Ron Jeffries Umfassendes Scrum-Wissen auf Team-, Produkt- und Portfolio-Ebene Kernkonzepte, Rollen, Planung und Sprints ausführlich erläutert Auch geeignet zur Vorbereitung auf die Scrum-Zertifizierung Aus dem Inhalt: 1. Teil: Kernkonzepte Scrum-Framework Agile Prinzipien Sprints Anforderungen und User Stories Das Product Backlog Schätzungen und Velocity Technische Schulden 2. Teil: Rollen Product Owner ScrumMaster Entwicklungsteam Strukturen des Scrum-Teams Manager 3. Teil: Planung Scrum-Planungsprinzipien Mehrstufige Planung Portfolio-Planung Visionsfindung/Produktplanung Release-Planung 4. Teil: Sprints Sprint-Planung Sprint-Ausführung Sprint Review Sprint-Retrospektive Dieses Buch beschreibt das Wesen von Scrum - die Dinge, die Sie wissen müssen, wenn Sie

Scrum erfolgreich einsetzen wollen, um innovative Produkte und Dienstleistungen zu entwickeln. Es ist entstanden, weil der Autor Kenneth S. Rubin als Agile- und Scrum-Berater oft nach einem Referenzbuch für Scrum gefragt worden ist – einem Buch, das einen umfassenden Überblick über das Scrum-Framework bietet und darüber hinaus die beliebtesten Ansätze für die Anwendung von Scrum präsentiert. Dieses Buch ist der Versuch, die eine entscheidende Quelle für alles Wesentliche über Scrum bereitzustellen. Rubin beleuchtet die Werte, Prinzipien und Praktiken von Scrum und beschreibt bewährte, flexible Ansätze, die Ihnen helfen werden, sie viel effektiver umzusetzen. Dabei liefert er mehr als nur die Grundlagen und weist zudem auf wichtige Probleme hin, die Ihnen auf Ihrem Weg begegnen können. Ob Sie sich nun zum ersten Mal an Scrum versuchen oder es schon seit Jahren benutzen: Dieses Buch weicht Sie in die Geheimnisse

des Scrum-Entwicklungsverfahrens ein und vermittelt Ihnen ein umfangreiches Scrum-Wissen auf Team-, Produkt- und Portfolio-Ebene. Für diejenigen, die bereits mit Scrum vertraut sind, eignet es sich als Scrum-Referenz. Rubin hat das Buch nicht für eine bestimmte Scrum-Rolle geschrieben. Stattdessen soll es allen, die direkt oder indirekt mit Scrum zu tun haben, ein gemeinsames Verständnis von Scrum und den Prinzipien, auf denen es beruht, vermitteln. Stellen Sie sich meine Überraschung und mein Entzücken vor, als ich feststellte, dass das Buch praktisch alles behandelt, was man über Scrum wissen muss – sowohl für Anfänger als auch für alte Hasen. Ron Jeffries (aus dem Vorwort) Über den Autor: Kenneth S. Rubin ist zertifizierter Scrum- und Agile-Trainer und -Berater und hilft Unternehmen, ihre Produktentwicklung effektiver und wirtschaftlicher zu gestalten. Er hat inzwischen mehr als 18.000 Menschen in

den Bereichen Agile und Scrum, Organisation objektorientierter Projekte und Übergangsmanagement unterwiesen und Hunderten von Unternehmen als Berater zur Seite gestanden. Rubin war der erste Managing Director der weltweit agierenden Scrum Alliance und erfolgreich als Scrum-Product-Owner, ScrumMaster und Entwickler unterwegs.

Hello World! Warren D. Sande 2014-06-05 HELLO WORLD// - Alle Erklärungen der Konzepte in einfacher Sprache - Sehr viele Bilder, Cartoons und lustige Beispiele - Umfassende Fragen und Aufgaben zum Üben und Lernen - Farbig illustriert In diesem Buch lernst Du, mit dem Computer in seiner Sprache zu sprechen. Willst du ein Spiel erfinden? Eine Firma gründen? Ein wichtiges Problem lösen? Als ersten Schritt lernst Du, eigene Programme zu schreiben. Programmieren ist eine tolle Herausforderung, und dieses Buch macht Dir den Einstieg leicht. Diese neue Ausgabe von

Hello World! zeigt Dir in einfacher und ansprechender Weise die Welt der Computerprogrammierung. Warren Sande hat es gemeinsam mit seinem Sohn Carter geschrieben, und sie haben sich auch viele lustige Beispiele ausgedacht, mit denen Du prima lernen kannst. Das Buch wurde von Pädagogen überarbeitet und eignet sich für Kinder genauso wie für ihre Eltern. Du brauchst keine Programmierkenntnisse mitzubringen, sondern nur zu wissen, wie man einen Computer bedient. Wenn Du ein Programm starten und eine Datei speichern kannst, reicht das schon! Hello World! arbeitet mit Python. Diese Programmiersprache ist besonders leicht zu erlernen. Mit den humorvollen Beispielen lernst Du die Grundlagen des Programmierens kennen, wie z.B. Schleifen, Entscheidungen, Eingaben und Ausgaben, Datenstrukturen, Grafiken und vieles mehr. AUS DEM INHALT // Speicher und Variablen //

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Datentypen // GUIs - Grafische
Benutzeroberflächen // Immer
diese Entscheidungen //
Schleifen // Nur für dich -
Kommentare // Geschachtelte
und variable Schleifen // Listen
und Wörterbücher //
Funktionen // Objekte //
Module // Sprites und
Kollisionserkennung //
Ereignisse // Sound //
Ausgabeformatierung und
Strings // Das Zufallsprinzip //
Computersimulationen
The Rails Way Obie Fernandez
2007-11-16 The expert guide to
building Ruby on Rails
applications Ruby on Rails
strips complexity from the
development process, enabling
professional developers to
focus on what matters most:
delivering business value. Now,
for the first time, there's a
comprehensive, authoritative
guide to building production-
quality software with Rails.
Pioneering Rails developer
Obie Fernandez and a team of
experts illuminate the entire
Rails API, along with the Ruby
idioms, design approaches,
libraries, and plug-ins that
make Rails so valuable.

Drawing on their unsurpassed
experience, they address the
real challenges development
teams face, showing how to use
Rails' tools and best practices
to maximize productivity and
build polished applications
users will enjoy. Using detailed
code examples, Obie
systematically covers Rails' key
capabilities and subsystems.
He presents advanced
programming techniques,
introduces open source
libraries that facilitate easy
Rails adoption, and offers
important insights into testing
and production deployment.
Dive deep into the Rails
codebase together, discovering
why Rails behaves as it does—
and how to make it behave the
way you want it to. This book
will help you Increase your
productivity as a web
developer Realize the overall
joy of programming with Ruby
on Rails Learn what's new in
Rails 2.0 Drive design and
protect long-term
maintainability with TestUnit
and RSpec Understand and
manage complex program flow
in Rails controllers Leverage

Rails' support for designing REST-compliant APIs Master sophisticated Rails routing concepts and techniques Examine and troubleshoot Rails routing Make the most of ActiveRecord object-relational mapping Utilize Ajax within your Rails applications Incorporate logins and authentication into your application Extend Rails with the best third-party plug-ins and write your own Integrate email services into your applications with ActionMailer Choose the right Rails production configurations Streamline deployment with Capistrano

The Rails 3 Way Obed (Obie) Fernandez 2010-12-10 The Rails™ 3 Way is a comprehensive resource that digs into the new features in Rails 3 and perhaps more importantly, the rationale behind them. —Yehuda Katz, Rails Core The Bible for Ruby on Rails Application Development Ruby on Rails strips complexity from the development process, enabling professional developers to

focus on what matters most: delivering business value via clean and maintainable code. The Rails™ 3 Way is the only comprehensive, authoritative guide to delivering production-quality code with Rails 3. Pioneering Rails expert Obie Fernandez and a team of leading experts illuminate the entire Rails 3 API, along with the idioms, design approaches, and libraries that make developing applications with Rails so powerful. Drawing on their unsurpassed experience and track record, they address the real challenges development teams face, showing how to use Rails 3 to maximize your productivity. Using numerous detailed code examples, the author systematically covers Rails 3 key capabilities and subsystems, making this book a reference that you will turn to again and again. He presents advanced Rails programming techniques that have been proven effective in day-to-day usage on dozens of production Rails systems and offers important insights into

behavior-driven development and production considerations such as scalability. Dive deep into the Rails 3 codebase and discover why Rails is designed the way it is—and how to make it do what you want it to do. This book will help you Learn what's new in Rails 3 Increase your productivity as a web application developer Realize the overall joy in programming with Rails Leverage Rails' powerful capabilities for building REST-compliant APIs Drive implementation and protect long-term maintainability using RSpec Design and manipulate your domain layer using Active Record Understand and program complex program flows using Action Controller Master sophisticated URL routing concepts Use Ajax techniques via Rails 3 support for unobtrusive JavaScript Learn to extend Rails with popular gems and plugins, and how to write your own Extend Rails with the best third-party plug-ins and write your own Integrate email services into your applications with Action

Mailer Improve application responsiveness with background processing Create your own non-Active Record domain classes using Active Model Master Rails' utility classes and extensions in Active Support
Kill Decision Daniel Suarez
2013-04-02
The Lean Enterprise Trevor Owens
2014-03-13 #1 Amazon Bestseller in Lean Management
Discover the methods of lean startups that can revolutionize large organizations and their products Even in a tough economic climate, the startup business community has found a way to create innovative, game-changing products in shockingly short timeframes. So why should larger, more established companies take notice? Because they have everything to gain when they examine and adopt the strategies, tools, and attitudes of these smaller competitors. The Lean Enterprise presents a groundbreaking design for revolutionizing larger organizations, one that draws on the ingenious tenets and

practices espoused by the startup community. The guidelines in this book will help companies shake the lethargy, bureaucracy, and power struggles that plague large organizations and hold them back from true innovation. At the heart of this resource is a comprehensive, practical approach based on methods, timetables, compensation, financial investment, and case studies that reveal the startup mentality. Respected thought leaders in lean startup methodologies, the authors cover successful enterprise development, development innovation labs, corporate venture arms, and acquisition and integration of startups. Essential reading for entrepreneurs, product managers, executives and directors in Forbes 2000 organizations, and board members Presents the tools and methodologies large businesses need to compete with a new generation of highly-empowered entrepreneurs Covers lean startup culture and principles

and identifies the behaviors that are stunting growth at large enterprises Offers a comprehensive, practical approach for developing exciting products and services and opening vast new markets Don't be mystified by the success of startups. Master the methods of this new generation of entrepreneurs and compete on a level playing field.

Scrum für Dummies Mark C. Layton 2019-01-04 Das Schöne an Scrum ist, dass das Regelwerk so überschaubar ist. Es schafft nur so viel Struktur, dass Teams sich ganz und gar auf die Lösung der eigentlichen Herausforderung konzentrieren können und keine Zeit mit der Abarbeitung unnötiger und bereits überholter Prozesse verlieren. Das Buch zeigt Ihnen, wie Sie ein Team zusammenstellen und diese beliebte agile Projektmanagementmethode implementieren, um Projekte reibungsloser zu gestalten, und zwar vom Anfang bis zum Ende. Wenn Sie möchten, auch in Ihrem Privatleben. Scrum wird Ihnen das Leben leichter

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machen. Warum probieren Sie es nicht einfach aus?

Produktiv programmieren Neal Ford 2009

Ruby on Rails 2.3 Tutorial

Michael Hartl 2010-11-01 The Ruby on Rails 2.3 Tutorial teaches web development with Ruby on Rails, an open-source web framework that powers many of the web's top sites, including Twitter, Hulu, and the Yellow Pages. Ruby on Rails 2.3 Tutorial helps you learn Rails by example through the development of a substantial sample application, including a site layout, a user data model, a full registration and authentication system, user-status associations, social "following," and a feed of status updates. Ruby on Rails 2.3 Tutorial also teaches good software development practices, including version control with Git and GitHub, test-driven development with RSpec, and instant deployment with Heroku. Though of necessity the book focuses on a specific sample application, the emphasis throughout this book is on general principles, so you

will have a solid foundation no matter what kind of web application you want to build.

Ajax on Rails Scott Raymond 2007

The Ruby on Rails 3 Tutorial and Reference Collection

Michael Hartl 2011-12-05 "The Ruby on Rails 3 Tutorial and Reference Collection" consists of two bestselling Rails eBooks: "Ruby on Rails 3 Tutorial: Learn Rails by Example" by Michael Hartl "The Rails 3 Way" by Obie Fernandez In "Ruby on Rails 3 Tutorial" leading Rails developer Michael Hartl teaches Rails 3 by guiding you through the development of your own complete sample application using the latest techniques in Rails Web development. Drawing on his experience building RailsSpace, Insoshi, and other sophisticated Rails applications, Hartl illuminates all facets of design and implementation-including powerful new techniques that simplify and accelerate development. Hartl explains how each new technique solves a real-world problem and

demonstrates this with bite-sized code that's simple enough to understand, yet novel enough to be useful. "The Rails 3 Way" is the only comprehensive, authoritative guide to delivering production-quality code with Rails 3. Pioneering Rails expert Obie Fernandez and a team of leading experts illuminate the entire Rails 3 API, along with the idioms, design approaches, and libraries that make developing applications with Rails so powerful. You learn advanced Rails programming techniques that have been proven effective in day-to-day usage on dozens of production Rails systems. Dive deep into the Rails 3 codebase and discover why Rails is designed the way it is-and how to make it do what you want it to do. This collection helps you install and set up your Rails development environment. Go beyond generated code to truly understand how to build Rails applications from scratch. Learn Test Driven Development (TDD) with RSpec. Effectively use the Model-View-Controller

(MVC) pattern. Structure applications using the REST architecture. Build static pages and transform them into dynamic ones. Master the Ruby programming skills all Rails developers need. Define high-quality site layouts and data models. Implement registration and authentication systems, including validation and secure passwords. Update, display, and delete users. Add social features and microblogging, including an introduction to Ajax. Record version changes with Git and share code at GitHub. Simplify application deployment with Heroku. Learn what's new in Rails 3. Increase your productivity as a Web application developer. Realize the overall joy in programming with Rails. Leverage Rails' powerful capabilities for building REST-compliant APIs. Drive implementation and protect long-term maintainability using RSpec. Design and manipulate your domain layer using ActiveRecord. Understand and program complex program flows using Action

ControllerMaster sophisticated
URL routing conceptsUse Ajax
techniques via Rails 3 support
for unobtrusive

JavaScriptLearn to extend Rails
with popular gems and plugins

and how to write your own

Extend Rails with the best

third-party plug-ins and write

your ownIntegrate email
services into your applications

with Action MailerImprove
application responsiveness

with background

processingCreate your own

non-Active Record domain

classes using Active

ModelMaster Rails' utility

classes and extensions in

Active Support

Modernes C++:

Concurrency meistern Rainer

Grimm 2018-06-11

Concurrency mit modernem

C++ ist eine Reise durch die
bestehende und die zukünftige

Nebenläufigkeit in C++. Das

Buch erklärt Ihnen die Details

zu Nebenläufigkeit in

modernem C++ und gibt Ihnen

mehr als 100 lauffähige

Programme. Damit können Sie

die Theorie mit der Praxis

verknüpfen um den optimalen

Nutzen aus dem Buch zu

ziehen. Nebenläufigkeit,

Parallelität, Gleichzeitigkeit •

C++11 und C++14 besitzen

die elementaren Bausteine, um

nebenläufige und parallele

Programme zu schreiben. • Mit

C++17 stehen die parallelen

Algorithmen der Standard

Template Library (STL) vor der

Tür. Das heißt, dass die

meisten der Algorithmen der

STL sequentiell, parallel oder

vektoriert ausgeführt werden

können. • Die Geschichte in

C++ geht aber weiter. Dank

C++20 können wir auf

erweiterte Futures,

Coroutinen, Transaktionen und

noch viel mehr hoffen. Für

C++ Entwickler, die ihr Niveau

rund um Gleichzeitigkeit auf

das nächste Niveau heben

wollen. Gleichzeitigkeit ist

neben Security und Verteilung

eine der

Schlüsselherausforderung der

Softwareentwicklung der

nächsten mindestens 10 Jahre.

The Rails 4 Way, Third

Edition Obie Fernandez 2014

The 'Bible' for Rails

Development: Now Fully

Updated for Rails 4.1 "When I

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read *The Rails Way* for the first time, I felt like I truly understood Rails for the first time."--The Foreword by Steve Klabnik

Ruby on Rails 4 is leaner, tighter, and even more valuable to professional web developers. More than ever, it helps you focus on what matters most: delivering business value via clean and maintainable code. The Rails 4 Way is the only comprehensive, authoritative guide to delivering production-quality code with Rails 4. Kevin Faustino joins pioneering Rails developer Obie Fernandez to illuminate the entire Rails 4 API, including its most powerful and modern idioms, design approaches, and libraries. They present extensive new and updated content on security, performance, caching, Haml, RSpec, Ajax, the Asset Pipeline, and more. Through detailed code examples, you'll dive deep into the Rails 4 code base, discover why Rails is designed as it is, and learn how to make it do exactly what you want. Proven in dozens of production

systems, this book's techniques will maximize your productivity and help you build more successful solutions. You'll want to keep this guide by your computer - you'll refer to it constantly. This guide will help you Build powerful, scalable REST-compliant APIs Program complex program flows using Action Controller Represent models, relationships, CRUD operations, searches, validation, callbacks, and more Smoothly evolve application database schema via Migrations Apply advanced Active Record techniques: single-table inheritance, polymorphic models, and more Create visual elements with Action View and partials Optimize performance and scalability with view caching Master the highly productive Haml HTML templating engine Make the most of Rails' approach to session management Secure your systems with Rails 4's improved authentication and authorization Resist SQL Injection, XSS, XSRF, and other attacks Extend Rails with

popular gems and plugins, and learn to write your own
Integrate email services with Action Mailer
Use Ajax via Rails 4 support for unobtrusive JavaScript
Improve responsiveness with background processing
Leverage Asset Pipeline to simplify development, improve perceived performance, and reduce server burdens
Accelerate implementation and promote maintainability with RSpec.

JavaScript-Programmierung von Kopf bis Fuß Eric Freeman 2014-10-28
JavaScript-Programmierung von Kopf bis Fuß zeigt Ihnen alles — von den JavaScript-Grundlagen bis hin zu fortgeschrittenen Themen, wie Objekten, Funktionen und dem Document Object Model des Browsers. Sie werden nicht nur lesen. Sie werden spielen, Rätsel lösen, über Geheimnisse nachdenken und mit JavaScript auf unvorstellbare Weise interagieren. Und Sie werden echten Code schreiben, sehr viel sogar, damit Sie bald anfangen können, Ihre eigenen

Web-Applikationen zu bauen. In diesem Buch sind die neuesten Erkenntnisse der Kognitionswissenschaft und der Lerntheorie eingeflossen, um Ihnen das Lernen so einfach wie möglich zu machen. Statt einschläfernder Bleiwüsten verwendet dieses Buch eine Vielzahl von Abbildungen und Textstilen, die Ihnen das Wissen direkt ins Hirn spielen — und zwar so, dass es sitzt.

The Rails 5 Way Obie

Fernandez 2017-06-28
Through detailed code examples, you'll dive deep into Ruby on Rails, discover why it's designed as it is, and learn to make it do exactly what you want. Proven in thousands of production systems, the knowledge in this book will maximize your productivity and help you build more successful solutions. --
Publisher

HTML und CSS von Kopf bis Fuss Elisabeth Robson 2012
Mit HTML und CSS lassen sich geniale Webseiten erstellen: modern, interaktiv und voller Ideen. Warum nur sind die meisten Bücher, die sich mit

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den beiden Webtechnologien beschäftigen, so staubtrocken und verschnarcht? Dieses Buch ist der lebendige Beweis dafür, dass auch technische Themen kurzweilig sein können. Unter Einsatz von vielen Übungen, die zum Mitmachen animieren, lernen Sie die Grundlagen von HTML und CSS kennen. Und ehe Sie es sich versehen, sind Sie in der Lage, eine Website für verschiedene Bildschirmgrößen (inkl. Smartphones und Tablets) zu entwerfen, sie zu gestalten, mit Formularen auszustatten u.v.m. Die 2. Auflage dieses Bestsellers wurde aktualisiert und behandelt nun auch HTML5 und CSS3.

The Art of Rails Edward Benson 2008-07-28 Ruby on Rails offers the ability to rapidly design and write high-quality code with elegance and maintainability. Written by an experienced web application developer, this book explains how to take good Rails code and turn it into beautiful Rails code: simple, effective, reusable, evolvable code. He discusses the very latest in

design patterns, programming abstractions, and development methodologies that have emerged for the modern web. With each design technique, you'll discover how to make your own additions to Rails and craft a development environment tailored to your specific needs.

Dr. Dobb's Journal 2008

The Rails 4 Way Obie (Obie)

Fernandez 2014-05-26 The

"Bible" for Rails Development:

Now Fully Updated for Rails

4.1 "When I read The Rails Way

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[Agile Webentwicklung mit Rails](#) Dave Thomas 2006
[Ruby on Rails 3 Tutorial](#)

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Michael Hartl 2010-12-16
“Ruby on Rails™ 3 Tutorial: Learn Rails by Example by Michael Hartl has become a must read for developers learning how to build Rails apps.” —Peter Cooper, Editor of Ruby Inside Using Rails 3, developers can build web applications of exceptional elegance and power. Although its remarkable capabilities have made Ruby on Rails one of the world’s most popular web development frameworks, it can be challenging to learn and use. Ruby on Rails™ 3 Tutorial is the solution. Leading Rails developer Michael Hartl teaches Rails 3 by guiding you through the development of your own complete sample application using the latest techniques in Rails web development. Drawing on his experience building RailsSpace, Insoshi, and other sophisticated Rails applications, Hartl illuminates all facets of design and implementation—including powerful new techniques that simplify and accelerate development. You’ll find

integrated tutorials not only for Rails, but also for the essential Ruby, HTML, CSS, JavaScript, and SQL skills you’ll need when developing web applications. Hartl explains how each new technique solves a real-world problem, and he demonstrates this with bite-sized code that’s simple enough to understand, yet novel enough to be useful. Whatever your previous web development experience, this book will guide you to true Rails mastery. This book will help you Install and set up your Rails development environment Go beyond generated code to truly understand how to build Rails applications from scratch Learn Test Driven Development (TDD) with RSpec Effectively use the Model-View-Controller (MVC) pattern Structure applications using the REST architecture Build static pages and transform them into dynamic ones Master the Ruby programming skills all Rails developers need Define high-quality site layouts and data models Implement registration and authentication

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The Ruby on Rails 3 Tutorial and Reference Collection (Collection)

Michael Hartl
2011-12-09 The Ruby on Rails 3 Tutorial and Reference Collection consists of two bestselling Rails eBooks: Ruby on Rails 3 Tutorial: Learn Rails by Example by Michael Hartl The Rails 3 Way by Obie Fernandez In Ruby on Rails 3 Tutorial leading Rails developer Michael Hartl teaches Rails 3 by guiding you through the development of your own complete sample application using the latest techniques in Rails Web development. Drawing on his experience building RailsSpace, Insoshi, and other sophisticated Rails applications, Hartl illuminates all facets of design and

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Extend Rails with the best third-party plug-ins and write your own
Integrate email services into your applications with ActionMailer
Improve application responsiveness with background processing
Create your own non-Active Record domain classes using ActiveRecord
Master Rails' utility classes and extensions in ActiveSupport